## MAT3004: Coding Theory Rings

A (commutative) ring R is a set R together with operations of addition and multiplication on R, that is, given  $a, b \in R$  there are elements a + b,  $ab \in R$ , satisfying the following conditions:

- **A1** a+b=b+a for all  $a, b \in R$ . (The commutative law for addition.)
- **A2** (a+b)+c=a+(b+c) for all  $a, b, c \in R$ . (The associative law for addition.)
- **A3** There is an element  $0 \in R$  such that a + 0 = a for all  $a \in R$ . (There is an additive identity.)
- **A4** For each  $a \in R$  there is an element  $-a \in R$  with a + (-a) = 0. (There exist additive inverses.)
- M1 ab = ba for all  $a, b \in R$ . (The commutative law for multiplication.)
- **M2** (ab)c = a(bc) for all  $a, b, c \in R$ . (The associative law for multiplication.)
- **M3** There is an element  $1 \in R$  such that 1a = a for all  $a \in R$ . (There is a multiplicative identity.)
- **D** a(b+c) = ab + ac for all  $a, b, c \in R$ . (The distributive law.)

A field is a (commutative) ring in which each nonzero element has a reciprocal. That is: if  $a \neq 0$  there is  $b \in R$  with ab = 1 (in this case we write  $a^{-1}$  for b).

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